## HYGIENE FIRE PROTECTION DISTRICT 2019 GENERAL FUND BUDGET

Adopted December 12, 2018

	ANNUAL	YTD thru	BALANCE	3 months =	
	BUDGET	MARCH	REMAINING	25%	
INCOME					
Contract Services			-		
Donations			-		
Fire Code	1,000	750	250	75%	
Grants	5,000		5,000	0%	
Interest	450	111	339	25%	
Miscellaneous Income	250		250	0%	
Property Tax Revenue	686,248	272,978	413,270	40%	
Rental Income	7,500	1,875	5,625	25%	
Vehicle Sale			-		
TOTAL INCOME	700,448	275,715	424,733	39%	

EXPENSE				
Operational Expense				
Administration, Office and OH	1,144	198	946	17%
Building	16,000	2,456	13,544	15%
Community Outreach	8,651	·	8,651	0%
Dues, Fees, Subscriptions	1,619	951	668	59%
Equipment - Fire and Rescue	45,300	23,747	21,553	52%
Equipment - Medical	15,000	1,176	13,824	8%
Insurance	19,310	1,599	17,711	8%
IT & Communic Hardware	13,737	2,023	11,714	15%
IT & Communic Software	7,276	3,094	4,182	43%
Missing Receipts		40		
Payroll	71,712	17,036	54,676	24%
Pension Fund	37,710		37,710	0%
Personnel	13,000	164	12,836	1%
Professional Services	10,000	299	9,701	3%
Reimbursable expense				
Rental Property	22,500	5,359	17,141	24%
Shift Program	212,868	40,102	172,766	19%
Supplies	10,100	2,299	7,801	23%
Training - Fire & Rescue	46,750	8,529	38,221	18%
Training - Medical	16,850	590	16,260	4%
Utilities	13,116	3,356	9,760	26%
Wildland Deployment Program		(14,933)		
Total	582,643	98,086	469,664	
apital and Other Expense				
Equipment Purchase	23,000	-	23,000	
Vehicle Replacement Fund	75,600	-	75,600	
Contingency	19,000	5,209	13,791	
Total	117,600	5,209	112,391	
OTAL EXPENSE	700,243	103,295	582,055	15%

NET INCOME	206	172,420	

Green = Expense that is significantly over proportional budget

- A Payroll processing (\$800 /yr.) moved to Admin& OH.
- B Front loaded. \$719 budgeted items left to buy (QBO, time clock tech supp.) SDA was \$31 over budget, that's the difference
- C \$12,964 of this was to come from 2018 budget/funds but didn't get billed til 2019 without that, we're at 15849 or 35%
- D IT Software this exp was budgeted, came in \$122 over budget % is high because of timing